**Project Show off**

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| Video | Audio |
| * Total shot of a little girl ( around 15) walking around alone in a white space. With no horizon. * Cut to girl ( close up ) playful walking around with a smirk on her face while looking right, left ,up. She puts her finger on the camera and we see ground texture appear under her feet’s. at the same time we see a UI (screen with the buildings ) pop up in front of her. * Cut to girl ( medium shot ) she pushes one of the buildings. A building pos behind her. * Cut to girl ( medium close up ) she looks back to the screen and start placing more buildings while walking around the surface. * Cut to girl ( total shot ) we see the white surface taking form of planet while she keeps on putting buildings on it. We see her getting carried away with building factories and oil rigs. * Cut to girl ( medium close up)the girl stops. She looks around as the camera slowly zooms out. She sees how dirty and polluted it looks around her. Smoke coming from a factory behind her etc. * Cute to ocean ( medium shot ) the ocean looks very dirty. * Cut to girl ( medium close up ) The girl looks back to the UI screen. We see a grimace expression on her face. She pushes on the screen and start breaking down some buildings for balance. * Cut to girl (total shot ) we see a acceleration of the planet cleaning up as she tries to balance everything . * Cut to girl ( medium close up ) She stops and looks around her. The planet seems more clean and not polluted. She looks back to the screen with a smirk and happy face to the camera. The camera zooms out from the girl until we see the planet. * Cut to game play ( total shot ) here we see someone playing the actual game. * Cut to logo and slogan of the game | * Only walking sound * Vfx pop sound – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune * VFX sounds – cooperate tune |
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